Digital signature scheme using non-square matrices

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Setup

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 $-k \times l$ left invertible matrix M, with k > l, whose entries are sparse polynomials from the algebra K.

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Private: $I \times k$ right invertible matrix *L* over *K*, such that *LM* is the $I \times I$ identity matrix.

Signing a message m:

- Apply a hash function H to m. Convert H(m) to a vector
 U = (P₁,..., P_l) of l (sparse) polynomials from the algebra K using a deterministic public procedure.
- Multiply the vector U by the (private) matrix L on the right to get a vector V = UL = (Q₁,..., Q_k) of k polynomials from K.
- The signature is the vector **V**.

- The verifier computes the hash H(m) and converts H(m) to a vector U = (P₁,..., P_l) of l (sparse) polynomials using a deterministic public procedure.
- The verifier multiplies the signature vector V by the public matrix M on the right to get a vector W.
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Correctness is obvious since $\mathbf{W} = \mathbf{V}M = (\mathbf{U}L)M = \mathbf{U}(LM) = \mathbf{U}$.

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To generate an invertible square $k \times k$ matrix, one can do the following.

- Generate an upper unitriangular k × k matrix U as a product of elementary matrices E_{ij}(u). A matrix E_{ij}(u) has 1s on the diagonal and 0s elsewhere, except that it has a polynomial u = u(x₁,...,x_n) in the (i,j)th place, where j > i.
- Phus, for every pair of integers (i, j) with 1 ≤ i < j ≤ k, select a random t-sparse polynomial u = u_{ij} and make an elementary matrix E_{ij}(u).
- Finally, an upper unitriangular $k \times k$ matrix U is computed as a product of $\frac{k^2-k}{2}$ elementary matrices selected that way.

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- An invertible k × k square matrix S is now computed as a product UP₁KP₂, where P_i are matrices corresponding to random permutations of columns and rows of a k × k matrix. (Entries of P_i are 0s and 1s.)

Having generated an invertible $k \times k$ square matrix $S = UP_1KP_2$, we compute its inverse as $S^{-1} = P_2^{-1}K^{-1}P_1^{-1}U^{-1}$. Computing P_i^{-1} is trivial, and computing the inverse of a unitriangular square matrix U or K is done by computing the product of inverses of the elementary matrices $E_{ij}(u)$, in the reverse order. Note that the inverse of $E_{ij}(u)$ is just $E_{ij}(-u)$.

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Now suppose the (left) invertible $k \times I$ matrix M was obtained from the square $k \times k$ matrix S by removing k - I columns $C_{i_1}, \ldots, C_{i_{k-I}}$. Then, to get a left inverse of M, we just remove the corresponding rows $R_{i_1}, \ldots, R_{i_{k-I}}$ from S^{-1} .

For the hash function H, we suggest SHA-512.

For the integer q in \mathbb{Z}_q , we suggest q = 6.

For the number *n* of variables, we suggest n = 64.

For the dimensions of the matrix M, we suggest k = 10, l = 5.

For the number t of monomials in t-sparse polynomials that entries of the unitriangular matrices, we suggest t = 3.

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In our situation, where matrices are considered over a polynomial algebra, the problem can still be reduced to a system of linear equations, this time in the coefficients of polynomials that are entries of the matrix X. If the number n of variables x_i is not too small (we suggest n = 64), then the number of different monomials (and therefore the number of unknown coefficients of polynomials) is quite large, so that the relevant system of linear equations becomes intractable.

Completing a left invertible matrix to an invertible square matrix

Another possible way to find a left inverse of a given left invertible matrix M is to complete M to an invertible square matrix by adding more columns, and then find the inverse of this square matrix (which is relatively easy since one can use determinants).

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The question that matters to us though is that of the computational complexity of completing M to an invertible square matrix. It was shown in [H. Lombardi, I. Yengui, *Suslin's algorithms for reduction of unimodular rows*, J. Symbolic Comput. **39** (2005), 707–717] that there is a relevant algorithm whose complexity is exponential in the square of the number of variables x_i . This is yet another reason why the number of variables should not be too small.

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The size of the private key (the matrix L) is about 2,000 bytes, and so is the size of the public key (the matrix M).

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Encrypting a message m:

- **(**) Convert *m* to a vector $\mathbf{U} = (P_1, \ldots, P_l)$ of *l* (sparse) polynomials.
- Multiply the vector U by the (public) matrix L on the right to get a vector V = (Q₁,..., Q_k) of k polynomials from K. This vector V is the encryption of m.

Multiply the vector $\mathbf{V} = \mathbf{U}L$ by the private matrix M on the right to get $\mathbf{V}M = \mathbf{U}LM = \mathbf{U}$.

Thank you