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# INFERENCE MECHANISM OF $P\rho Log$

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Abstract. We describe the inference mechanism of the  $P\rho$ Log language: an extension of logic programming with advanced rule-based programming features for hedge transformations, strategies, and regular constraints.

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 $P\rho Log$  [1] (pronounced  $P\bar{e}$ -r $\bar{o}$ -log) is a Prolog implementation of the  $\rho Log$  calculus [2], which extends the host language with strategic conditional transformation rules. These rules (basic strategies) define transformation steps on finite, possible empty, sequences consisting of terms or sequence variables. Such sequences are called hedges. Strategy combinators help to combine strategies into more complex ones in a declaratively clear way. Transformations are nondeterministic and may yield several results, which fits very well into the logic programming paradigm. Strategic rewriting separates term traversal control from transformation rules. This allows the basic transformation steps to be defined concisely. The separation of strategies and rules makes rules reusable in different transformations.

 $P\rho$ Log uses four different kinds of variables in one framework: individual, sequence, function, and context variables. It allows to traverse hedges in single/arbitrary width (with individual and sequence variables) and terms in single/arbitrary depth (with functional and context variables). These features facilitate flexibility in matching, providing a possibility to extract an arbitrary subhedge from a hedge, or to extract subterms at arbitrary depth.

More formally, terms and hedges in  $P\rho$ Log are built over unranked function symbols and the already mentioned four kinds of variables. These sets are disjoint. Here we follow the  $P\rho$ Log notation for this language, writing its constructs in **typewriter** font.  $P\rho$ Log uses the following conventions for the variables names: Individual variables start with **i**\_ (like, e.g., **i\_Var** for a named variable or **i**\_ for the anonymous variable), sequence variables start with **s**\_, function variables start with **f**\_, and context variables start with **c**\_. The function symbols, except the special constant **hole**, have flexible arity. To denote function symbols,  $P\rho$ Log basically follows the Prolog conventions for naming functors, operators, and numbers. Terms **t** and hedges **h** are formally defined by the grammars:

 $t ::= \mathtt{i}_X \mid f(h) \mid \mathtt{f}_X(h) \mid \mathtt{c}_X(t)$ 

$$\mathbf{h} ::= \mathbf{t} \mid \mathbf{s}_{\mathbf{X}} \mid \mathbf{eps} \mid (\mathbf{h}_{\mathbf{1}}, \mathbf{h}_{\mathbf{2}})$$

where eps stands for the empty hedge and is omitted whenever it appears as a subhedge of another hedge. a(eps) and f\_X(eps) are often abbreviated as a and f\_X. A *Context* 

is a term with a single occurrence of hole. A context C can be applied to a term t, written C[t], replacing the hole in C by t. For instance, applying the context f(hole,b) to g(a) gives f(g(a),b).

A substitution is a mapping from individual variables to hole-free terms, from sequence variables to hole-free hedges, from function variables to function variables and symbols, and from context variables to contexts, such that all but finitely many individual, sequence, and function variables are mapped to themselves, and all but finitely many context variables are mapped to themselves applied to the hole. This mapping can be extended to terms and hedges in the standard way. For instance, for a given substitution  $\sigma = \{c_C Ctx \mapsto f(hole), i_T Term \mapsto g(s_X), f_F unct \mapsto g, s_H edge1 \mapsto eps, s_H edge2 \mapsto (b,c)\}$  and hedge  $h = (c_C Ctx(i_T Term), f_F unct(s_H edge1, a, s_H edge2))$ , we have that  $\sigma(h) = (f(g(s_X)), g(a, b, c))$ .

*Matching problems* are pairs of hedges, one of which is ground (i.e., does not contain variables). Such matching problems may have zero, one, or more (finitely many) solutions, called matching substitutions or *matchers*. For instance, the hedge  $(s_1,f(i_X),s_2)$  matches (f(a),f(b),c) in two different ways: one by the matcher  $\{s_1\mapsto(),i_X\mapsto a,s_2\mapsto(f(b),c)\}$  and other one by the matcher  $\{s_1\mapsto f(a),i_X\mapsto b,s_2\mapsto c\}$ . Similarly, the term  $c_X(f_Y(a))$  matches the term f(a,g(a)) with the matchers  $\{c_X\mapsto f(hole,g(a)),f_Y\mapsto f\}$  and  $\{c_X\mapsto f(a,g(hole)),f_Y\mapsto g\}$ . An algorithm to solve matching problems in the described language has been introduced in [3].

Instantiations of sequence and context variables can be restricted by regular hedge and regular context languages, respectively. These constraints are expressed as  $s_X$  in RH and  $c_X$  in RC, where RH and RC are regular hedge and context expressions defined by the grammars:

$$\begin{split} \mathsf{R}\mathsf{H} &::= \mathtt{eps} \mid (\mathsf{R}\mathsf{H} \ \mathsf{R}\mathsf{H}) \mid \mathsf{R}\mathsf{H} | \mathsf{R}\mathsf{H} \mid \mathsf{R}\mathsf{H}^* \mid \mathtt{f}(\mathsf{R}\mathsf{H}) \mid \mathsf{RC}(\mathtt{f}(\mathsf{R}\mathsf{H})) \\ \mathsf{R}\mathsf{C} &::= \mathtt{hole} \mid \mathsf{R}\mathsf{C}.\mathsf{R}\mathsf{C} \mid \mathsf{R}\mathsf{C} + \mathsf{R}\mathsf{C} \mid \mathsf{R}\mathsf{C}^* \mid \mathtt{f}(\mathsf{R}\mathsf{H},\mathsf{R}\mathsf{C},\mathsf{R}\mathsf{H}) \end{split}$$

For RH, juxtaposition stands for concatenation, the vertical bar | for choice, and \* for repetition. For RC, the dot is concatenation, + is choice, and \* is repetition. These expressions define the corresponding languages.

We add regular constraints to matching problems to restrict the set of computed matchers. For instance, matching  $c_X(f_Y(a))$  to f(a,g(a)) under the constraint  $c_X$  in  $f(a,g(hole)^*)^1$  gives one matcher  $\{c_X \mapsto f(a,g(hole)), f_Y \mapsto g\}$  instead of two for the unconstrained case mentioned earlier.

A  $\rho$ Log atom ( $\rho$ -atom) is a quadruple consisting of a term st (a strategy), two hedges h1 and h2, and a set of regular constraints R where each variable is constrained only once, written as st :: h1 ==> h2 where R. Intuitively, it means that the strategy st transforms h1 to h2 when the variables satisfy the constraint R. We call h1 the left hand side and h2 the right hand side of this atom. When R is empty, we omit it and write st :: h1 ==> h2. The negated atom is written as st :: h1 =\> h2 where R. A  $\rho$ Log *literal* ( $\rho$ -literal) is a  $\rho$ -atom or its negation. A  $P\rho$ Log *clause* is either Prolog

<sup>&</sup>lt;sup>1</sup>Here we use simplified notation for regular expressions. The complete form would be  $f(a(eps),g(eps,hole,eps)^*,eps)$ . It should also be noted that  $P\rho$ Log uses a bit different, more verbose syntax for regular operators, but we stick here to more conventional notation.

clause, or a clause of the form st :: h1 ==> h2 where R :- body (in the sequel called a  $\rho$ -clause) where body is a (possibly empty) conjunction of  $\rho$ - and Prolog literals.

A P $\rho$ Log program is a sequence of P $\rho$ Log clauses and a query is a conjunction of  $\rho$ and Prolog literals. There is a restriction on variable occurrences imposed on clauses::  $\rho$ -clauses and queries can contain only  $\rho$ Log variables, and Prolog clauses and queries can contain only Prolog variables. If a Prolog literal occurs in a  $\rho$ -clause or query, it may contain only  $\rho$ Log individual variables that internally get translated into Prolog variables.

 $P\rho Log$  inference mechanism is based essentially on SLDNF-resolution [4] adapted to  $\rho$ -clauses. In these rules below, P stands for a program and Q denotes a query. id is the built-in strategy for identity. The rules have the form  $Q_1 \rightsquigarrow Q_2$ , transforming the query  $Q_1$  into a new query  $Q_2$ .

### R: Resolvent

```
st :: h1 ==> h2 where \mathbf{R} \wedge Q \rightsquigarrow \sigma(\operatorname{body} \wedge (\operatorname{id} :: h2' ==> h2 \text{ where } \mathbf{R}) \wedge Q)
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where st is not id, there exists a clause st' :: h1' ==> h2' where R' :- body in P such that under the constraint R', the strategy st' matches st and the hedge h1' matches h1 by the substitution  $\sigma$ .

# ld: Identity

id :: h1 ==> h2 where  $\mathbb{R} \wedge Q \rightsquigarrow \sigma(Q)$ 

if under the constraint R, the hedge h2 matches h1 by the substitution  $\sigma$ .

### NF: Negation as Failure

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(\texttt{st} :: \texttt{h1} = \texttt{>} \texttt{h2} \texttt{ where } \texttt{R}) \land Q \rightsquigarrow Q
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if there exists a finitely failed SLDNF-derivation tree for st :: h1 => h2 where R with respect to P.

These rules can be applied in different (finitely many) ways to the same selected query and the same program clause, because there can be more than one matcher  $\sigma$ . But to guarantee that in derivations we face only matching problems and not unification problems (i.e., that the hedge h1 in the rules above does not contain variables), we need to impose *well-modedness* restrictions on  $\rho$ -clauses and queries. This is a quite technical notion, whose definition can be found in [2] and which basically is based on the same notion for normal logic programs [5]. Roughly, the idea of well-modedness it to guarantee that whenever a  $\rho$ -atom is selected in the query, its left-hand side and the strategy term (input positions) do not contain uninstantiated variables (for negative  $\rho$ -atoms this restriction extends to the right-hand sides as well), This can be achieved if the variables in the input positions of a  $\rho$ -atom in a query occur also in the output positions (right-hand sides) of at least one of the  $\rho$ -literals located in the query to the left of that  $\rho$ -atom.

Strategies control rule applications. They can be either user-defined or built-in, ground or contain variables, can be atomic or compound. P $\rho$ Log comes with some predefined strategies, such as compose (sequential composition of its argument strategies), choice (nondeterministic choice), map1 (maps its argument strategy to each

single term of the input hedge), nf(st) (computes a normal form of the input hedge with respect to st, if an application of st to a hedge fails, then nf(st) returns that hedge itself), etc.

We give below an example that illustrates inference mechanism of  $P\rho Log$ .

The following  $P\rho Log$  program rewrites term with respect to strategy st (the first clause implements rewriting a term by some rule *i\_Str* and the second one gives one specific rule).

rewrite(i\_Str) :: c\_Context(i\_Redex) ==> c\_Context(i\_Contractum) :i\_Str :: i\_Redex ==> i\_Contractum.

st ::  $f(s_X) \implies g(s_X)$ .

The query rewrite(st) ::  $f(f(a),b) => i_X$ , by the rule R, using the first clause and a substitution { $i_Str \rightarrow st$ , c\_Context  $\rightarrow$ hole, i\_Redex $\rightarrow$ f(f(a),b)}, gives a new query:

st :: f(f(a),b) ==> i\_Contractum, id :: i\_Contractum ==> i\_X.
From here, again by the rule R, using the second clause and a substitution
{S\_X → (f(a),b)}, we obtain the query:

id :: g(f(a),b) ==> i\_Contractum, id :: i\_Contractum ==> i\_X.

The first subgoal is succeeds, applying to it the rule Id and the substitution

 $\{i\_Contractum \rightarrow g(f(a),b)\}$ . The remaining query id ::  $g(f(a),b) \implies i_X$  can be satisfied by the same rule, using the substitution  $\{i\_X \rightarrow g(f(a),b)\}$ . Hence, the derivation is successful and  $P\rho$ Log returns the instantiation of the variables from the original query  $i\_X=g(f(a),b)$ .

Meaning: The term f(f(a),b) can be rewritten by the rule st into g(f(a),b).

If one wants to compute more answers, backtracking is initiated, which forces the query rewrite(st) ::  $f(f(a),b) ==> i_X$  to be resolved against the first clause by the rule R and with a different substitution { $i_Str \rightarrow st$ ,  $c_Context \rightarrow f(hole,b)$ , is Redex f(a) if gives a new query:

 $i_Redex \rightarrow f(a)$  it gives a new query:

st :: f(a) ==> i\_Contractum, id :: i\_Contractum==> i\_X. and so on.

For a more detailed presentation of the features and applications of  $P\rho Log$  we refer to [6,7].

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